

4th Asia Pacific Conference on Contemporary Research (APCCR- 2018), Bali, Indonesia ISBN :978-0-6481172-9-2 Asia Pacific Institute of Advanced Research (APIAR)

www.apiar.org.au

DIGITAL CIVILIZATION AS A RESOLUTION TO THE CYBER CONFLICT IN INDONEIA

Ridwan Fauzi^a, Dicky R. Munaf^b, Prima Roza^c, Yedi Purwanto^d, Nia Kurniasih^e ^{abcde}Institut Teknologi Bandung, Bandung, Indonesia *Corresponding Email*: ridwanelfawzy@gmail.com

Abstract

The challenge facing the Indonesian nation has now becoming very complex. Exposure to the rapid development of the world of technology has changed the way Indonesian people think leading to changed behavior as the result. The current generation called the 'millennials' is characterized by a critical society, reliance on technology, and accesses to living at a very high level of mobility. This has inevitably resulted in a negative impact when the quality of the society, in this case, cyber society, is not well prepared for facing this situation. One of the concerns is the misuse of technology, especially in accessing information and using information media. This has led to new problems, such as conflicts caused by the misuse of the technology, which is all known as cyber conflict. This research raises the issue of conflict in the Indonesian cyber world as the theme of research in relation to Applied Peace Linguistics (APL), using linguistic analysis: constructive communication. The research results are expected to be able to curb the problem of educating the Indonesian netizens hence ready for better attitude, verbally and virtually, when interacting in the digital civilization. The purpose of this study is to identify conflicts in the Indonesian cyber world and to propose a model of digital civilization in the era of information technology as an effort to resolve cyberconflict among the Indonesian society. This is part of the objectives of a bigger scheme of study related to a language-based conflict resolution model to be applied in the cyber world which, in turn, will be able to change the attitude of the Indonesian society in maintaining a more appropriate and peaceful way of communicating in the cyber world.

Keywords: Cyberconflict, Digital Civilization, Conflict Resolution Model, Communication.

 $_{\rm Page}74$